

Who Has More:

(ten-frame cards from 1-10, 4 sets)

Played like “War”. Each child gets 10 cards. The players turn over the top card of their decks at the same time and each player says the number on his/her card. The player with the greatest value wins and takes both cards. Unlike war, in the event of a tie, only one more card is played and the person with the highest value of both cards gets all four cards. Once all cards have been played, each player counts the number of cards he/she has.